

Science

Light, Shadows and reflection:

- To recognise we need light in order to see things and that dark is the absence of light
- To notice light is reflected from surfaces
- To recognise that light from the sun can be dangerous and there are ways to protect eyes and skin
- To recognise that shadows are formed when the light from a light source is blocked by a solid object
- To find patterns in the way that shadow sizes change

PE

Athletics:

- To jump in a variety of ways and different distances
- To run at different speeds demonstrating agility
- To combine running and jumping including over apparatus
- To throw for accuracy and distance
- To practise a variety of skipping techniques

Cricket:

- To be able to adhere to some of the basic rules of cricket
- To develop a range of skills to use in isolation and in a competitive context
- To use basic skills with more consistency including striking a bowled ball

Creative Response- including art, drama, music and dance

- Responding to our topic theme through the ARTS.
- To combine different sounds/movement and artwork to create a specific mood or feeling- a Venetian carnival
- To improve their work and explain how it has improved?

Year 3 – Summer 2

Who would live in a place like this?

Hook Lesson: The children will learn about the different masks of Commedia Del Arte. The longer the nose, the sillier the character.

Curriculum Enrichment: The children will be creating Venetian masks in Art and towards the end of the topic will partake in a Venetian Carnival Parade.



RE

Sikhism: What is the best way for a Sikh to show commitment to God?

Theme: Prayer and Worship.

Geography

Place- based topic – Venice:

- To explore the human features of the city of Venice
- To explore the physical features of the city of Venice
- To understand why Venice is a popular holiday destination
- To understand what the climate is like in the Mediterranean
- To understand how the lives of people who live in Venice are different from the lives of people who live in Hemel Hempstead
- To name some popular European countries and capital cities

Computing

Programming B – Events and actions in programs

- To learn about the history of the Venetian Carnival parade and Venetian masks
- To explain how a sprite moves in an existing project
- To create a program to move a sprite in four directions
- To adapt a program to a new context
- To develop a program by adding features
- To identify and fix bugs in a problem

Art

Venetian Masks – 3D/ Texture:

- To learn about the history of the Venetian Carnival parade and Venetian masks
- To create an observational drawing of a Venetian mask
- To use pencils in different ways to create shadow and tone
- To make a papier mache base
- To decorate masks using a range of different patterns, colours, textures and additions
- To take part in a Venetian Carnival parade