

PSHE SCHEME – WHOLE SCHOOL –SPRING TERM 2020 - ‘The South Hill Way’

<u>WEEK BEGINNING AND THEME</u>	<u>PSHE LESSON OVERVIEW</u>	<u>QUESTION OF THE WEEK</u>	<u>EVIDENCE</u>
<p>Week 1 – beginning 22nd March</p>	<p>Over the next month in PSHE, we will be recapping our school rules. They are:</p> <ul style="list-style-type: none"> • REFLECT - DEMOCRACY • RESPONSIBILITY – THE RULE OF LAW • RESILIENCE – INDIVIDUAL LIBERTY • RESPECT – MUTUAL RESPECT <p>We will be playing a game each week to help us recap and learn about what these values mean.</p> <p>This week’s game is: Hot potato!</p>	<p><i>This is a team work game. What does it teach us about democracy and the importance of all working together and all having an equal voice?</i></p> <p><i>Why do we need to reflect between rounds to try and beat our last score?</i></p>	<p>KS1 – Please save a photo of your class playing the game in the evidence 2021 file on the server.</p>

HOT POTATO

What the Game Teaches: Communication and teambuilding skills. How to Play the Game:

Encourage some healthy competition with an agility course game. Use the smokey trail or simply create one using a piece of chalk and their imaginations. Split your group into two teams and have them line up next to each other. Just like the relay race, each team’s player goes one at a time and hops, skips, runs, and jumps their way to the finish line. The first team to have each of their players cross the finish line, wins!

Tips for Adults: The agility course is fun for all ages and can even be played with teachers against students to add that extra level of fun competition!

<p>Week 2 – beginning Monday 12th April</p>	<p>Remind the children of our school rules:</p> <ul style="list-style-type: none"> • REFLECT - DEMOCRACY • RESPONSIBILITY – THE RULE OF LAW • RESILIENCE – INDIVIDUAL LIBERTY • RESPECT – MUTUAL RESPECT <p>We will be playing a game each week to help us recap and learn about what these values mean.</p> <p>This week’s game is: Duck, duck goose</p>	<p><i>This is a team work game. What does it teach us about the rule of law? What would happen if we didn’t follow the rules in the game and just did what we wanted?</i></p> <p><i>Why do we need to follow our school rules and make good choices? What does it mean to take responsibility?</i></p>	<p>KS2 – Please save a photo of your class playing the game in the evidence 2021 file on the server.</p>
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Duck, Duck, Goose!

Number of Players: Minimum of 10 What the Game Teaches: Engagement, teamplay, and fast reactions.

How to Play the Game:

Duck, Duck, Goose is a fun activity that keeps kids engaged, active, and playing as a team. This game involves children sitting in a large circle facing inwards. One child is chosen to be the tapper and their job is to walk around the outside of the circle tapping each child on the head whilst saying, “Duck, duck, duck.”

At a point of their choosing, the tapping child will tap another child on the head and shout “Goose!” The goose then jumps up and chases the tapper around the circle before they sit down in the goose’s vacated spot. If the tapper catches the goose before they manage to sit down, the goose becomes to tapper. But if the goose escapes the tapper and sits down without being caught, the tapper has to play another round.

<p>Week 3 – beginning Monday 19th April</p>	<p>Remind the children of our school rules:</p> <ul style="list-style-type: none"> • REFLECT - DEMOCRACY • RESPONSIBILITY – THE RULE OF LAW • RESILIENCE – INDIVIDUAL LIBERTY • RESPECT – MUTUAL RESPECT <p>We will be playing a game each week to help us recap and learn about what these values mean.</p> <p>This week’s game is: Ready, aim, throw</p>	<p><i>This is a team work game. What does it teach us about being resilient and not giving up?</i></p> <p><i>How does it reinforce individual liberty and how does it also link to democracy? What we do as an individual is important but so is what we do as a team.</i></p>	<p>EYFS – Please save a photo of your class playing the game in the evidence 2021 file on the server.</p>
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Ready, Aim, Throw!

Number of Players: Minimum of 4 players

What the Game Teaches: Effective communication and leadership skills.

How to Play the Game: The object of Ready, Aim, Throw is to get a blindfolded person to throw a ball to another blindfolded player and so on. Kids work in pairs (one blindfolded and the other not) and can help their blindfolded partners by effectively communicating with them, telling them when to duck, throw, catch, or move in a particular direction.

The partner who can see leads the blindfolded person by the arm but for a more tricky version of the game, you can ban touching and only have partners lead others by talking instructions.

Tips to Adults: It is best to play this game with foam balls to avoid any injuries - safety is important!

<p>Week 4 – beginning Monday 26th April</p>	<p>Remind the children of our school rules:</p> <ul style="list-style-type: none"> • REFLECT - DEMOCRACY • RESPONSIBILITY – THE RULE OF LAW • RESILIENCE – INDIVIDUAL LIBERTY • RESPECT – MUTUAL RESPECT <p>We will be playing a game each week to help us recap and learn about what these values mean.</p> <p>This week’s game is: Jeep safari</p>	<p><i>This is a team work game. What does it teach us about respect?</i></p> <p><i>How does it help us to respect each other? How can we show respect when play the game?</i></p>	<p>KS2 – Please save a photo of your class playing the game in the evidence 2021 file on the server.</p>
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Jeep Safari

Number of Players: 30

What the Game Teaches: Listening skills and problem-solving.

How to Play the Game: Jeep safari is similar to musical chairs, except that it’s more of an outside version. You can use rocks, jumpers, and toys, setting them up around the playground and telling the kids they’re on safari. Players have to keep jumping, hopping, walking, skipping, and running around the playground until you say, “a lion’s on the loose!” at which point they have to get to a ‘Jeep’ (one of the items on the playground) as soon as possible.

The player who doesn’t make it to a jeep on time gets eaten by the lions and is out of the game. Each round a jeep is removed and the game continues until only one child is left.

Tips for Adults: You can get really creative with this game and put multiple objects you can find around the playground. Make the rules harder by banning objects of certain colours in each round - there are so many possibilities!