

## SOUTH HILL PRIMARY SCHOOL Long Term Planning: Art

	DEN THREADS			
Drawing Painting		Painting	Printing	3D/Textiles
Coll	age l	lse of IT	Sketchbooks	Knowledge
	Autumn Term	Spring Te	rm	Summer Term
PHYSICAL DEVELOPMENT - Fine Motor Skills         • Hold a pencil effectively in preparation for fluent writing - using the tripod grip in almost all cases.         • Use a range of small tools, including scissors, paintbrushes and cutlery.         • Begin to show accuracy and care when drawing. <b>EXPRESSIVE ARTS AND DESIGN - Creating with materials</b> • Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.         • Share their creations, explaining the process they have used.         Children in EYFS will be learning to:         • explore, use and refine a variety of artistic effects to express their ideas and feelings         • return to and build on their previous learning, refining ideas and developing their ability to represent them         • create collaboratively, sharing ideas, resources and skills			n, texture, form and function.	



# SOUTH HILL PRIMARY SCHOOL

# Long Term Planning: Art

YEAR 2	<ul> <li>MAKING SHAPE PICTURES IN THE STYLE OF MONDRIAN (Autumn1)</li> <li>Link Artist: Piet Mondrian</li> <li>To mix paint to create all the secondary colours</li> <li>To mix and match colours, predict outcomes</li> <li>To mix their own brown</li> <li>To make tints by adding white</li> <li>To make tones by adding black</li> <li>To use simple IT mark-making tools, e.g. brush and pen tools</li> <li>To edit their own work</li> </ul> CHRISTMAS CARDS AND CALENDARS (Autumn 2) <ul> <li>To create individual and group collages</li> <li>To use different kinds of materials on their collage and explain why they have chosen them</li> <li>To use repeated patterns in their collage</li> <li>To create a picture independently</li> </ul>	<ul> <li>MAKING CLAY POTS (Spring 2) Covered in Science</li> <li>To make a clay pot</li> <li>To join two finger pots together</li> <li>To add line and shape to their work</li> </ul>	<ul> <li>SELF PORTRAITS AND LEAF PRINTING (Summer 1) Link artist: Andy Warhol</li> <li>To use three different grades of pencil in their drawing (4B, 8B, HB)</li> <li>To use charcoal, pencil and pastels</li> <li>To show patterns and texture in their drawings</li> <li>To use a viewfinder to focus on a specific part of an artefact before drawing it</li> <li>To create a print using pressing, rolling, rubbing and stamping</li> <li>To create a print like a designer</li> <li>To take different photographs of themselves displaying different moods</li> <li>To change their photographic images on a computer</li> </ul> MAKE A PICNIC BLANKET (Summer 2) <ul> <li>To begin to demonstrate their ideas through photographs and in their sketch books</li> <li>To set out their ideas, using 'annotation' in their sketch books</li> <li>To begin to keep notes in their sketch books as to how they have changed their work</li> </ul>
YEAR 3	Drawing Sketching/Charcoal Animals from the Stone Age         Link Artist: Quentin Blake         • To show facial expressions in drawings         • To use sketches to produce a final piece of work         • To write an explanation of their sketch in notes         • To use different grades of pencil to shade, to show different tones and textures         • To explore work from other periods of time         Collage of a pirate boat scene.         Link Artist: Pablo Picasso/Max Ernst/George Braque         • To overlap materials         • To use mosaic and montage         • To understand the viewpoints of others by looking at images of people and understand how they are feeling and what an artist is trying to express in their work         • To use the printed images they take on a digital camera and combine them with other media to produce art work         Covered in Computing lesson         • To use IT programs to create a piece of work that includes their own work and that of others	<ul> <li>Watercolour landscape, (biome)</li> <li>Link: Thomas Moran</li> <li>To use the web to research an artist or style of art</li> <li>To understand the viewpoints of others by looking at images of people and understand how they are feeling and what an artist is trying to express in their work</li> <li>To compare the work of different artists (Monet and Picasso)</li> <li>To predict with accuracy the colours they mix</li> <li>To know where each of the primary colours sits on the colour wheel</li> <li>To create a background using a wash</li> <li>To use a range of brushes to create different effects</li> <li>Easter Cards</li> <li>To make a printing block</li> <li>To make a two colour print</li> </ul>	<ul> <li>Designing and painting Venetian mask</li> <li>Link - history of Venetian masks</li> <li>To use sketches to produce a final piece of work</li> <li>To write an explanation of their sketch in notes</li> <li>To use different grades of pencil to shade, to show different tones and textures</li> <li>To use sketch books to express feelings about a subject and to describe likes and dislikes</li> <li>To make notes in their sketch books about techniques used by artists</li> <li>To suggest improvements to their work by keeping notes in their sketchbooks</li> <li>To explore work from other cultures</li> <li>To add onto their work to create textures ad shape</li> <li>To add texture to a piece of work</li> </ul>



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YEAR 4	<ul> <li>MAKING A CERAMIC TILE (AUTUMN 2) History of Mosaics</li> <li>To use ceramic mosaics to create a repeating pattern</li> <li>To combine visual and tactile qualities</li> <li>To experiment with and combine 3D materials using adhesive</li> <li>To explain art from other periods of history</li> <li>CHRISTMAS CARDS</li> <li>To use collage to create an ombre effect</li> </ul>	<ul> <li>MOUNTAINS (SPRING 1)</li> <li>Link artists:Adrienne Pavelka</li> <li>To show reflections</li> <li>To create all the colours they need</li> <li>To create mood in their paintings?</li> <li>To successfully use shading to create mood and feeling</li> <li>To experiment with different styles which artists have used</li> <li>MAKING BUNTING (SPRING 2) DT PROJECT History of bunting</li> <li>To use early textile and sewing skills as part of a project</li> <li>EASTER CARD</li> <li>To print using at least 4 colours</li> <li>To create an accurate print design</li> <li>To print onto different materials</li> </ul>	<ul> <li>Covered in ICT PROJECT 'Authoring' (SUMMER 2)</li> <li>To present a collection of their work on a slide show</li> <li>To create a piece of art work which includes the integration of digital images they have taken</li> <li>To combine graphics and text based on their research</li> <li>ALL ABOUT ME</li> <li>To begin to show facial expressions and body language in their sketches</li> <li>To organise line, tone, shape and colour to represent figures and forms in movement</li> <li>To explain why they have chosen specific materials to draw with</li> <li>To produce a montage all about themselves</li> </ul>
YEAR 5	<ul> <li>DRAGON EYES (AUTUMN 1) Link Artist:Andrea Johnson</li> <li>To identify and draw simple objects, and use marks and lines to produce texture</li> <li>To successfully use shading to create mood and feeling</li> <li>To organise line, tone, shape and colour to represent figures and forms in movement</li> <li>USE OF IT - DIGITAL DRAWINGS AND EDITING (AUTUMN 2) Taught in Computing</li> <li>To create a piece of art work which includes the integration of digital images they have taken</li> <li>To combine graphics and text based on their research</li> <li>To scan images and take digital photos, and use software to alter them, adapt them and create work with meaning</li> <li>To create digital images with animation, video and sound to communicate their ideas</li> <li>CHRISTMAS CARDS (AUTUMN 2)</li> <li>To print using a number of colours</li> <li>To print onto different materials</li> </ul>	<ul> <li>SCARAB BEETLES (SPRING 1)</li> <li>Link:History of sculpting</li> <li>To experiment with and combine materials and processes to design and make 3D form</li> <li>To sculpt clay and other mouldable materials</li> <li>To keep notes in their sketchbooks as to how they might develop their work further</li> <li>To use their sketchbooks to compare and discuss ideas with others</li> <li>SOUTH AMERICAN INSPIRED BAG (SPRING 2) (Covered in DT) Link: Peruvian Weaving</li> <li>To use textile and sewing skills as part of a project, e.g. hanging, textile book, etc.? This could include running stitch, cross-stitch, backstitch, appliqué and/or embroidery</li> <li>EASTER CARDS (SPRING 2)</li> <li>To combine visual and tactile qualities to express mood and emotion</li> </ul>	<ul> <li>HOCKNEY LANDSCAPES (SUMMER 1)</li> <li>Link Artist:</li> <li>David Hockney and Claude Monet (Houses of Parliament)</li> <li>To create a range of moods in their paintings</li> <li>To express their emotions accurately through their painting and sketches</li> <li>To show reflections</li> <li>To experiment with different styles that artists have used</li> </ul>



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WWII Print landscapes - AUTUMN 1       SPIDERWICK - SPRING 1       Collage - SUMMER 1         Link artist: PAUL NASH       Link artist: PAUL NASH       Ink artist Van Gogh and Toni Di Terlizzi       - To overprint using different colours       - To draw sketches which communicate emotions and a sense of self with accuracy and imagination       - To bave sketchbooks that contain detailed notes, and quotes explaining about the effectiveness of their printing methods       - To draw sketches which communicate emotions and a sense of self with accuracy and imagination       - To bave sketchbooks that contain detailed notes, and quotes explaining about thems?       - To explain why they have combined different tools to create their drawings       - To explain why they have chosen specific drawings       - To compare their methods to those of others and keep notes in their sketchbooks       - To explain why they have chosen specific drawings       - To compare their methods to those of others and keep notes in their sketchbooks       - To overplain why they have chosen specific drawings       - To compare their methods to those of others and techniques       - To compare their methods to those of others and keep notes in their sketchbooks       - To overplain why they have chosen specific drawings       - To overplain why they have chosen specific drawings       - To overplain why they have chosen specific drawings       - To compare their methods to those of others and her her sketchbooks       - To overplain why they have chosen specific drawings       - To compare their methods to those of others and anotations in their sketchbooks       - To overplain why they have chosen       - To compare their methods to those of others and hechnique	<ul> <li>Year of the system of</li></ul>				
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To create work which is open to interpretation by the audience		2	<ul> <li>To overprint using different colours</li> <li>To look very carefully at the methods they use and make decisions about the effectiveness of their printing methods</li> <li>To use sketchbooks contain detailed notes, and quotes explaining about items?</li> <li>To compare their methods to those of others and keep notes in their sketchbooks</li> <li>To combine graphics and text based research of commercial design, for example magazines etc., to influence the layout of their sketchbooks.</li> <li>To adapt and refine their work to reflect its meaning and purpose, keeping notes and annotations in their sketchbooks</li> <li>To record the styles and qualities in their work</li> </ul>	<ul> <li>To draw sketches which communicate emotions and a sense of self with accuracy and imagination</li> <li>To explain why they have combined different tools to create their drawings</li> <li>To explain why they have chosen specific drawing technique</li> <li>To explain what their own style is</li> <li>To use a wide range of techniques in their work</li> <li>To explain why they have chosen specific painting techniques</li> <li>To justify the materials they have chosen</li> <li>To write in their sketchbooks contain detailed notes, and quotes explaining about items</li> <li>To compare their methods to those of others and keep notes in their sketchbooks</li> <li>To combine graphics and text based research of commercial design, for example magazines etc., to influence the layout of their sketchbooks</li> <li>To adapt and refine their work to reflect its meaning and purpose, keeping notes and annotations in</li> </ul>	<ul> <li>To justify the materials they have chosen</li> <li>To combine pattern, tone and shape</li> <li>To have sketchbooks that contain detailed notes, and quotes explaining about items</li> <li>To compare their methods to those of others and keep notes in their sketchbooks</li> <li>To combine graphics and text based research of commercial design, for example magazines etc., to influence the layout of their sketchbooks</li> <li>To adapt and refine their work to reflect its meaning and purpose, keeping notes and annotations in their sketchbooks</li> <li>To use software packages to create pieces of digital art to design</li> <li>To create a piece of art which can be used as part of a wider presentation</li> </ul> DI MAYAN DIOROMA (covered in DT) <ul> <li>To create work which is open to interpretation by the audience</li> </ul>

The New Curriculum 2013	The New Curriculum 2013
Art and Design: Key stage 1	Art and Design: Key stage 2
<ul> <li>Pupils should be taught: <ul> <li>to use a range of materials creatively to design and make products</li> <li>to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination</li> <li>to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space</li> <li>about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.</li> </ul> </li> </ul>	<ul> <li>Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</li> <li>Pupils should be taught: <ul> <li>to create sketch books to record their observations and use them to review and revisit ideas</li> <li>to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]</li> <li>About great artists, architects and designers in history</li> </ul> </li> </ul>