

The Arts

Art – Focus Artists – Georgia O’Keeffe & Claude Monet

- To create moods in their painting and drawing
- To talk about the work of artists
- To recreate a piece of art in the style of a focus artist
- To use water colours to mix colours on a page
- To cut, roll and coil materials such as clay, dough or plasticine to create a 3D flower.
- To add texture by using tools

PSHE

The No outsiders Project

- To share the world with lots of people
- To work together
- To know how to ask for help
- To be able to work with different people
- To work collaboratively to design a project

Geography

- To name key features associated with a town or village e.g. Church, farm, shop, factory, detached house, terraced house and semi-detached house
- To describe a locality using words and pictures
 - To say what they like about a locality
- To name some of the main towns and cities in the United Kingdom
- To name a few towns in the south and north of the United Kingdom

Music

Creative Response

Responding to our Topic with art, music, drama and dance

- To use drama to reenact a scene in nature
- To use singing and movement to perform songs from the musical ‘The Jungle Book’ and ‘The Lion King’
- To learn and recite animal Rhymes
- To add projection and expression to a performance
- To use instruments to show an emotional response
- To explore child led activities within the arts

Year 1 – Spring 2

Hook Lesson: Mystery Window

Slowly reveal, a square at a time, a view out of the mystery window. Can the children guess what the picture is? Now each child makes their own mystery window for a friend to guess.



RE

Christianity – Easter and Palm Sunday Why was Jesus welcomed like a King by the crowds on Palm Sunday?

- To recognise why Jesus is special to Christians.
- To draw a picture of someone you really admire or respect

Science

Animals, including humans

- To identify and name a variety of common animals including fish, amphibians, reptiles, birds and mammals
- To describe and compare the characteristics of a variety of common animals (fish, amphibians, reptiles, birds and mammals, including pets)
- To sort animals according to their different characteristics
- To use scientific equipment, such as the microscope, to examine objects in finer detail

Computing

An Introduction to Animation

- To use commands to move a sprite
- To show that a series of commands can be joined together
- To identify the effect of changing a value
- To design parts of a project
- To use my algorithm to create a program
- To test programs I have created
- To choose appropriate artwork for my project

PE

Gym

- To travel confidently on different parts of the body
- To hold still balance positions (on large or small body parts)
- To link two balances together
- To adapt floor work safely on to apparatus

Games

- To play running games using apparatus safely
- To use and develop their sending and receiving skills with a partner
- To change the rules of a game to make it more challenging.