

## Science

Animals including humans

- To recognise that animals produce young.
- To understand that animals, including humans, have offspring which grow into adults.
- To recognise the changes that take place as animals get older.
- To explain that adult animals no longer grow.
- To describe some differences they observe between babies and toddlers.
- To make comparisons of the differences they observe between babies and toddlers.
- To identify the offspring of a selection of different animals.
- To know the lifecycle of different types of animals.
- To use evidence to show that children of the same age are not all the same size.
- To use evidence to show that older children are generally taller than younger children?
- To find out about and describe the basic needs of animals, including humans, for survival (water, food and air)?
- To explain how to look after a pet describing what it needs to survive.

## Art

Colour mixing and ICT

- To mix paint to create all the secondary colours.
- To mix and match colours, predicting outcomes.
- To mix their own brown.
- To make tints by adding white.
- To make tones by adding black.
- To create a picture independently using ICT.
- To use simple IT mark-making tools, e.g. brush and pen tools.
- To edit their own work.
- To see how Modrian used colour, pattern and shape.
- To create a piece of work in response to another artist's work (Modrian).

## Music

Singing

- Listening and appraising
- Vocal warm ups
- Learning new songs
- Adding percussion to singing

### Year 2 – Autumn 1

#### What makes our world so amazing?

Hook Lesson: Children to share holiday photos and locate destinations on a world map to create a class display.



## Geography

Continents and Oceans

- To make plausible predictions about what the weather may be like in different parts of the world.
- To explain what makes a locality special.
- To name the continents of the world and find them in an atlas.
- To name the world's oceans and find them in an atlas.
- To locate some of the world's major rivers and mountain ranges.
- To they point out the North, South, East and West associated with maps and compass.
- To make plausible predictions about what the weather may be like in different parts of the world.

## Computing

Computers and networks

- To recognise the uses and features of information technology.
- To identify information technology in the home
- To identify information technology beyond school
- To explain how information technology benefits us
- To show how to use information technology safely
- To recognise that choices are made when using information technology

## PE

Dance

- To dance imaginatively.
- To change rhythm, speed, level and direction.
- To dance with control and co-ordination.
- To make a sequence by linking sections together.
- To link some movements to show a mood or feeling.

Games

- To practise catching.
- To use hitting, kicking and/or rolling in a game.
- To follow rules.

## RE

**Theme:** What did Jesus teach?

**Concept:** Gospel

**Key Question:** Is it possible to be kind to everyone all of the time?

**Religion:** Christianity.